UNITED STATES DEPARTMENT OF COMMERCE United States Patent and Trademark Office Address: COMMISSIONER FOR PATENTS P.O. Box 1450 Alexandria, Virginia 22313-1450 www.uspto.gov

APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.	
10/720,726	11/24/2003	Adam G. Wolff	LZLO-01006US0	2756	
	7590 03/03/200 EN MARCUS & DEN		EXAMINER		
575 MARKET STREET SUITE 2500 SAN FRANCISCO, CA 94105			CHEN, QING		
SAN FRANCIS	CO, CA 94105			PAPER NUMBER	
			2191		
			MAIL DATE	DELIVERY MODE	
			03/03/2008	PAPER	

Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

	Application No.	Applicant(s)	
	10/720,726	WOLFF ET AL.	
Office Action Summary	Examiner	Art Unit	
	Qing Chen	2191	
The MAILING DATE of this communication Period for Reply	appears on the cover sheet v	vith the correspondence address	
A SHORTENED STATUTORY PERIOD FOR RE WHICHEVER IS LONGER, FROM THE MAILING - Extensions of time may be available under the provisions of 37 CFI after SIX (6) MONTHS from the mailing date of this communication - If NO period for reply is specified above, the maximum statutory pe - Failure to reply within the set or extended period for reply will, by st Any reply received by the Office later than three months after the mearned patent term adjustment. See 37 CFR 1.704(b).	G DATE OF THIS COMMUN R 1.136(a). In no event, however, may a b. criod will apply and will expire SIX (6) MC tatute, cause the application to become A	ICATION. reply be timely filed NTHS from the mailing date of this communic. BANDONED (35 U.S.C. § 133).	
Status			
Responsive to communication(s) filed on 2 This action is FINAL . 2b) Since this application is in condition for all closed in accordance with the practice und	This action is non-final. wance except for formal ma	·	s is
Disposition of Claims			
4)	drawn from consideration. <u>5</u> is/are rejected.	ation.	
Application Papers			
9)☑ The specification is objected to by the Exam 10)☑ The drawing(s) filed on 16 April 2004 is/are Applicant may not request that any objection to Replacement drawing sheet(s) including the con 11)☐ The oath or declaration is objected to by the	: a) ☐ accepted or b) ☑ obje the drawing(s) be held in abeya rrection is required if the drawin	ince. See 37 CFR 1.85(a). g(s) is objected to. See 37 CFR 1.12	
Priority under 35 U.S.C. § 119			
12) Acknowledgment is made of a claim for fore a) All b) Some * c) None of: 1. Certified copies of the priority docum 2. Certified copies of the priority docum 3. Copies of the certified copies of the priority docum application from the International Bu * See the attached detailed Office action for a	nents have been received. nents have been received in periority documents have bee reau (PCT Rule 17.2(a)).	Application No n received in this National Stage	
Attachment(s) 1) Notice of References Cited (PTO-892) 2) Notice of Draftsperson's Patent Drawing Review (PTO-948) 3) Information Disclosure Statement(s) (PTO/SB/08) Paper No(s)/Mail Date) Paper No	Summary (PTO-413) (s)/Mail Date Informal Patent Application 	

Art Unit: 2191

DETAILED ACTION

1. This Office action is in response to the amendment filed on December 26, 2007.

- 2. Claims 1-17, 19-31, 33-36, 38-58, and 60-65 are pending.
- 3. Claims 1-3, 5, 6, 8-10, 12, 13, 16, 17, 20, 21, 23, 24, 26, 33, 35, 36, 38, 42, 43, 45, 46, 49, 52, 58, 62, 63, and 65 have been amended.
- 4. Claims 18, 32, 37, and 59 have been cancelled.
- 5. The objection to the oath/declaration is withdrawn in view of Applicant's submission of the Application Data Sheet.
- 6. The objections to the drawings are withdrawn in view of Applicant's amendments to the drawings and the specification.
- 7. The objection to the abstract is withdrawn in view of Applicant's amendments to the abstract.
- 8. The objections to the specification due to informalities are withdrawn in view of Applicant's amendments to the specification. However, Applicant's amendments to the specification fail to address the objections due to ineffective attempt of incorporating subject matter by reference and the use of trademarks. Accordingly, these objections are maintained and further explained below.
- 9. The objections to Claims 1-5, 8, 9, 12-16, 21, 23, 24, 32-37, 43, 45, 46, 52, and 63 are withdrawn in view of Applicant's amendments to the claims or cancellation of the claims.
- 10. The 35 U.S.C. § 112, second paragraph, rejections of Claims 5, 9, 10, 13-15, 17, 18, 21-24, 26, 29-32, 35-47, 50, 51, and 65 are withdrawn in view of Applicant's amendments to the claims or cancellation of the claims. However, Applicant's amendments to the claims fail to

Art Unit: 2191

address the rejections of Claims 48 and 49 due to insufficient antecedent basis. Accordingly, these rejections are maintained and further explained below.

- 11. For clarity of the record, the Preliminary Amendment (received on 04/16/2004) was entered and considered.
- 12. It is noted that the Amendments to the Specification contains the following typographical errors:
 - The replacement paragraph [0040] should be [0041].
 - "Please replace paragraph [0054] as follows:" should read -- Please replace paragraph [0053] as follows: --.
 - The replacement paragraph [0058] should be [0059].
- 13. It is noted that Claim 38 contains proposed amendments. However, the text of the added subject matter is not shown by underlining the added text.

Response to Amendment

Drawings

14. The drawings in response to the pre-exam formalities notice were received on April 16, 2004. These drawings are not acceptable because the drawings are not in compliance with 37 CFR § 1.121(d). Any changes to an application drawing must be in compliance with 37 CFR § 1.84 and must be submitted on a replacement sheet of drawings, which shall be an attachment to the amendment document and, in the top margin, labeled "Replacement Sheet." Since Applicant has already submitted replacement drawing sheets 1 and 2 for correcting the drawing informalities, Applicant needs to submit replacement drawing sheets 3-7 with "Replacement Sheet" labeled in the top margin.

Art Unit: 2191

Specification

15. The attempt to incorporate subject matter into this application by reference to copending application no. 10/092,010 is ineffective because the root words "incorporate" and/or "reference" have been omitted. See 37 CFR 1.57(b)(1).

The incorporation by reference will not be effective until correction is made to comply with 37 CFR 1.57(b), (c), or (d). If the incorporated material is relied upon to meet any outstanding objection, rejection, or other requirement imposed by the Office, the correction must be made within any time period set by the Office for responding to the objection, rejection, or other requirement for the incorporation to be effective. Compliance will not be held in abeyance with respect to responding to the objection, rejection, or other requirement for the incorporation to be effective. In no case may the correction be made later than the close of prosecution as defined in 37 CFR 1.114(b), or abandonment of the application, whichever occurs earlier.

Any correction inserting material by amendment that was previously incorporated by reference must be accompanied by a statement that the material being inserted is the material incorporated by reference and the amendment contains no new matter. See 37 CFR 1.57(f).

- 16. The disclosure is objected to because of the following informalities:
 - "webserver" should read -- web server -- on page 12, paragraph [0042]. Appropriate correction is required.
- 17. The use of trademarks, such as WINDOWS and JAVASCRIPT, has been noted in this application. Trademarks should be capitalized wherever they appear (capitalize each letter OR

Art Unit: 2191

accompany each trademark with an appropriate designation symbol, e.g., TM or \mathbb{R}) and be accompanied by the generic terminology (use trademarks as adjectives modifying a descriptive noun, e.g., "the JAVA programming language").

Although the use of trademarks is permissible in patent applications, the proprietary nature of the marks should be respected and every effort made to prevent their use in any manner, which might adversely affect their validity as trademarks.

Claim Objections

- 18. Claims 16 and 40 are objected to because of the following informalities:
 - Claim 16 recites the limitation "the new object code file." Applicant is advised to change this limitation to read "the optimized object code file" for the purpose of providing it with proper explicit antecedent basis.
 - Claim 40 recites the limitation "the application." Applicant is advised to change this limitation to read "the computer application" for the purpose of providing it with proper explicit antecedent basis.

Appropriate correction is required.

Claim Rejections - 35 USC § 112

19. The following is a quotation of the second paragraph of 35 U.S.C. 112:

The specification shall conclude with one or more claims particularly pointing out and distinctly claiming the subject matter which the applicant regards as his invention.

Art Unit: 2191

20. Claims 1-17, 38-58, and 60-65 are rejected under 35 U.S.C. 112, second paragraph, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention.

Claims 1, 38, 52, and 62 recite the limitation "the initialization code." There is insufficient antecedent basis for this limitation in the claims. In the interest of compact prosecution, the Examiner subsequently interprets this limitation as reading "an initialization code" for the purpose of further examination.

Claims 1, 38, 52, 58, and 62 recite the limitation "the application source code." There is insufficient antecedent basis for this limitation in the claims. In the interest of compact prosecution, the Examiner subsequently interprets this limitation as reading "an application source code" for the purpose of further examination.

Claims 1-17 and 19 depend on Claim 1 and, therefore, suffer the same deficiencies as Claim 1.

Claims 39-51 depend on Claim 38 and, therefore, suffer the same deficiencies as Claim 38.

Claims 53-57 depend on Claim 52 and, therefore, suffer the same deficiencies as Claim 52.

Claims 60 and 61 depend on Claim 58 and, therefore, suffer the same deficiency as Claim 58.

Art Unit: 2191

Claims 63-65 depend on Claim 62 and, therefore, suffer the same deficiencies as Claim 62.

Claim 38 recites the limitations "the compiled object code" and "the computer application." There are insufficient antecedent bases for these limitations in the claim. In the interest of compact prosecution, the Examiner subsequently interprets these limitations as reading "a compiled object code" and "a computer application," respectively, for the purpose of further examination.

Claims 39-51 depend on Claim 38 and, therefore, suffer the same deficiencies as Claim 38.

Claims 48 and 49 recite the limitation "the application." There is insufficient antecedent basis for this limitation in the claims. In the interest of compact prosecution, the Examiner subsequently interprets this limitation as reading "the computer application" for the purpose of further examination.

Claims 50 and 51 depend on Claim 49 and, therefore, suffer the same deficiency as Claim 49.

Art Unit: 2191

Claim Rejections - 35 USC § 102

21. The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the basis for the rejections under this section made in this Office action:

A person shall be entitled to a patent unless –

(e) the invention was described in (1) an application for patent, published under section 122(b), by another filed in the United States before the invention by the applicant for patent or (2) a patent granted on an application for patent by another filed in the United States before the invention by the applicant for patent, except that an international application filed under the treaty defined in section 351(a) shall have the effects for purposes of this subsection of an application filed in the United States only if the international application designated the United States and was published under Article 21(2) of such treaty in the English language.

22. Claims 20-23, 25, 27-31, 33, and 36 are rejected under 35 U.S.C. 102(e) as being anticipated by US 7,191,441 (hereinafter "Abbott").

As per Claim 20, Abbott discloses:

- compiling an application provided in a source language (see Column 8: 3-5, "The Java VM further includes a just-in-time (JIT) compiler 190. This forms machine code to run directly on the native platform by a compilation process from the class files.");
- initializing the application in a runtime environment (see Column 9: 55-58, "Thus the method commences with the start of the Java application whose state is to be saved (step 410), which in turn leads in standard fashion to the initialisation of the Java VM classes (step 420)."); and
- creating a serialized representation of the application (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)."; Column 9: 10-20, "... the preferred embodiment of the present invention provides a set of callable routines and tools that allow a

user to store away the state of an initialised Java application. The stored application is available for subsequent reloading, but without the start-up cost of initialisation.").

As per Claim 21, the rejection of Claim 20 is incorporated; and Abbott further discloses:

- reading from the runtime environment a description of each object of the application (see Column 12: 6-10, "Thus the first item is to create a vector or table 510 having three columns. Each object in turn in the heap is then identified from the system Reference queue, and added into the table 510, with one object entry per row of the table.").

As per Claim 22, the rejection of Claim 21 is incorporated; and Abbott further discloses:

- outputting the description to a rebuilder (see Column 18: 10-14, "... the saved state is loaded by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the initialisation normally associated with bringing up a Java VM. The reloading of the application is performed in stages.").

As per Claim 23, the rejection of Claim 22 is incorporated; and Abbott further discloses:

- storing the serialized representation in a text file and providing the text file to the rebuilder (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)." and 55-57, "A particular benefit of this approach is where multiple, identical, VMs can all be rapidly launched from a single save file (text file)."; Column 18: 10-14, "... the saved state is loaded by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the

initialisation normally associated with bringing up a Java VM. The reloading of the application is performed in stages.").

As per Claim 25, the rejection of Claim 20 is incorporated; and Abbott further discloses:

- wherein the runtime environment is a virtual machine (see Figure 2: 40).

As per Claim 27, the rejection of Claim 20 is incorporated; and Abbott further discloses:

- assigning a serialization identifier to each initialized object (see Column 11: 46-50, "All instance objects can be found from the Reference Queue of the Java VM. In turn each object may contain references to other objects. The problem with these "object to object" references is that they refer to absolute locations (serialization identifier) inside the heap.").

As per Claim 28, the rejection of Claim 20 is incorporated; and Abbott further discloses:

- enumerating each object in a global scope and writing a serialized description of each said object (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)."; Column 12: 6-10, "Thus the first item is to create a vector or table 510 having three columns. Each object in turn in the heap is then identified from the system Reference queue (enumerating each object), and added into the table 510, with one object entry per row of the table.").

As per Claim 29, the rejection of Claim 20 is incorporated; and Abbott further discloses:

Art Unit: 2191

- assigning a function ID to each function in the application (see Column 16: 9-15, "... a table is created containing: the name of the DLL (function ID); its load location (memory address); and the NativeLibrary class association (in the case of DLLs containing JNI code).").

As per Claim 30, the rejection of Claim 29 is incorporated; and Abbott further discloses:

- creating a function ID table associating each function ID with a function call (see Column 16: 9-15, "... a table (function ID table) is created containing: the name of the DLL (function ID); its load location (memory address); and the NativeLibrary class association (in the case of DLLs containing JNI code).").

As per Claim 31, the rejection of Claim 29 is incorporated; and Abbott further discloses:

- assigning function identifiers to functions within closures (see Column 16: 2-7, "In order to save the state associated with such DLLs, all loaded DLLs are recorded with their base addresses (function identifiers), and if they contain JNI code, all references to them from class loaders and NativeLibrary classes (functions within closures) are also recorded (NativeLibrary classes provide the mechanism for a Java application to access the DLLs).").

As per Claim 33, Abbott discloses:

- requesting an application from an application source server (see Column 3: 57-60, "In addition, the snapshot can be transmitted over a network, thereby allowing resumption on another system, for example for diagnostic purposes.");

Art Unit: 2191

- receiving object code of a serialized description of the application from the application source server, the object code including instructions for replicating a runtime memory state of the application (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)." and 57-60, "In addition, the snapshot can be transmitted over a network, thereby allowing resumption on another system, for example for diagnostic purposes."; Column 18: 13-16, "The reloading of the application is performed in stages. The various components of the Java VM are provided with restore commands to restart themselves using the saved information (instructions for replicating a runtime memory state of the application)."); and

- loading the object code received from the application source server into a runtime environment (see Column 3: 57-60, "In addition, the snapshot can be transmitted over a network, thereby allowing resumption on another system, for example for diagnostic purposes."; Column 18: 10-13, "In the preferred embodiment, the saved state is loaded (loading the object code) by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the initialisation normally associated with bringing up a Java VM.").

As per Claim 36, the rejection of Claim 33 is incorporated; and Abbott further discloses:

- executing the object code (see Column 18: 14-16, "The various components of the Java VM are provided with restore commands to restart themselves using the saved information.").

Art Unit: 2191

Claim Rejections - 35 USC § 103

23. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

24. Claims 1, 2, 4, 6-8, 11-17, 19, 38, 39, 41, 42, 44, 45, 47-58, and 60-62 are rejected under 35 U.S.C. 103(a) as being unpatentable over **Abbott** in view of **US 5,710,930 (hereinafter "Laney")**.

As per Claim 1, Abbott discloses:

- creating a serialized representation of application objects in a runtime environment (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)."; Column 9: 10-20, "... the preferred embodiment of the present invention provides a set of callable routines and tools that allow a user to store away the state of an initialised Java application. The stored application is available for subsequent reloading, but without the start-up cost of initialisation.");
- building an optimized object code file using the serialized representation (see Column 18: 31-35, "The table of object lengths and reference chains is used to reconstruct the object references inside each saved object. Class objects are also loaded at this time and their method tables are restored. This may involve reloading and rebuilding of JIT-compiled code."); and

- loading the optimized object code file into to a new runtime environment (see Column 3: 57-60, "In addition, the snapshot can be transmitted over a network, thereby allowing resumption on another system, for example for diagnostic purposes."; Column 18: 10-13, "In the preferred embodiment, the saved state is loaded by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the initialisation normally associated with bringing up a Java VM.").

However, Abbott does not disclose:

- wherein the optimized object code file replaces an initialization code compiled from an application source code.

Laney discloses a shutdown program replaces an initialization code stored in a boot sector of a mass storage device of a computer system (see Column 3: 38-48, "The shutdown program then creates a new system initialization code (i.e., loader program of the operating system) that contains code to cause a system state to be restored from the designated area of the nonvolatile memory via the shutdown program. The shutdown program then replaces the system initialization code currently stored in a boot sector of a mass storage device of the computer system with the new initialization code.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Laney</u> into the teaching of <u>Abbott</u> to include wherein the optimized object code file replaces an initialization code compiled from an application source code. The modification would be obvious because one of ordinary skill in the art would be motivated to avoid reloading all the initialization normally associated with running a Java VM (see Laney – Column 3: 60-64).

As per Claim 2, the rejection of Claim 1 is incorporated; and Abbott further discloses:

- reading from a runtime memory space a description of each object of a running computer application (see Column 12: 6-10, "Thus the first item is to create a vector or table 510 having three columns. Each object in turn in the heap is then identified from the system Reference queue, and added into the table 510, with one object entry per row of the table.").

As per Claim 4, the rejection of Claim 2 is incorporated; and Abbott further discloses:

- wherein the runtime environment is a virtual machine (see Figure 2: 40).

As per Claim 6, the rejection of Claim 1 is incorporated; and Abbott further discloses:

- identifying each object of a running computer application by a unique identifier (see Column 12: 10-15, "The first column 511 is used to hold the identifier or reference number of an object, and the third column 513 is used to hold the length of the object. The actual contents of the object can now be copied over into the save file for the snapshot (not shown in FIG. 5).").

As per Claim 7, the rejection of Claim 6 is incorporated; and Abbott further discloses:

- detaching each object from an object hierarchy and creating a description of each slot in said object (see Column 12: 29-36, "Therefore, as shown in the sequence of diagrams FIG.

5A, 5B, and 5C, the heap is scanned to detect all inter-object references. In the example of FIG.

5A, two such references are present, one 532A from object A to object S, and one 533A from

object F to object S. As each object reference is found, a linked list is built up for that object, which is headed from the second column 512 of the vector table 510.").

As per Claim 8, the rejection of Claim 6 is incorporated; and Abbott further discloses:

- providing the serialized representation directly to the building step (see Column 18: 10-14, "... the saved state is loaded by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the initialisation normally associated with bringing up a Java VM. The reloading of the application is performed in stages.").

As per Claim 11, the rejection of Claim 1 is incorporated; and Abbott further discloses:

- assigning a serialization identifier to each object (see Column 11: 46-50, "All instance objects can be found from the Reference Queue of the Java VM. In turn each object may contain references to other objects. The problem with these "object to object" references is that they refer to absolute locations (serialization identifier) inside the heap.").

As per Claim 12, the rejection of Claim 1 is incorporated; and Abbott further discloses:

- developing the computer application in an interpreted language (see Column 7: 28-33, "Another component of the Java VM is the interpreter 156, which is responsible for reading in Java byte code from loaded classes, and converting this into machine instructions for the relevant platform.").

As per Claim 13, the rejection of Claim 6 is incorporated; and Abbott further discloses:

- assigning a function ID to each function in the computer application (see Column 16: 9-15, "... a table is created containing: the name of the DLL (function ID); its load location (memory address); and the NativeLibrary class association (in the case of DLLs containing JNI code).").

As per Claim 14, the rejection of Claim 13 is incorporated; and Abbott further discloses:

- creating a function ID table associating each function ID with function code (see Column 16: 9-15, "... a table (function ID table) is created containing: the name of the DLL (function ID); its load location (memory address); and the NativeLibrary class association (in the case of DLLs containing JNI code).").

As per Claim 15, the rejection of Claim 13 is incorporated; and Abbott further discloses:

- assigning unique function identifiers to functions within closures (see Column 16: 2-7, "In order to save the state associated with such DLLs, all loaded DLLs are recorded with their base addresses (function identifiers), and if they contain JNI code, all references to them from class loaders and NativeLibrary classes (functions within closures) are also recorded (NativeLibrary classes provide the mechanism for a Java application to access the DLLs).").

As per Claim 16, the rejection of Claim 1 is incorporated; and Abbott further discloses:

- using a compiled version of application source code compiled prior to the creating step in combination with the serialized representation to build the optimized object code file (see Column 4: 21-26, "The preferred embodiment provides the user with various options, as to

whether certain actions should be performed prior to determining the current state of the components of the virtual machine. Examples of such actions include performing a garbage collection, and forcing compilation of at least some of the application."; Column 18: 31-35, "The table of object lengths and reference chains is used to reconstruct the object references inside each saved object. Class objects are also loaded at this time and their method tables are restored. This may involve reloading and rebuilding of JIT-compiled code.").

As per Claim 17, the rejection of Claim 1 is incorporated; and Abbott further discloses:

- writing the serialized representation to a text file prior to said step of building (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)." and 55-57, "A particular benefit of this approach is where multiple, identical, VMs can all be rapidly launched from a single save file (text file).").

As per Claim 19, the rejection of Claim 1 is incorporated; and Abbott further discloses:

- wherein the step of creating is performed in a different runtime (see Column 9: 55-58, "Thus the method commences with the start of the Java application whose state is to be saved (step 410), which in turn leads in standard fashion to the initialisation of the Java VM classes (step 420)." Note that the runtime whose state is to be saved is the old runtime environment (different runtime).).

As per Claim 38, Abbott discloses:

Art Unit: 2191

- creating a serialized representation of application objects in a runtime environment (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)."; Column 9: 10-20, "... the preferred embodiment of the present invention provides a set of callable routines and tools that allow a user to store away the state of an initialised Java application. The stored application is available for subsequent reloading, but without the start-up cost of initialisation.");

- building an object code file using the serialized representation of the application objects and a compiled object code associated with a computer application (see Column 18: 31-35, "The table of object lengths and reference chains is used to reconstruct the object references inside each saved object. Class objects are also loaded at this time and their method tables are restored. This may involve reloading and rebuilding of JIT-compiled code."); and
- loading the optimized object code file into a new runtime environment (see Column 3: 57-60, "In addition, the snapshot can be transmitted over a network, thereby allowing resumption on another system, for example for diagnostic purposes."; Column 18: 10-13, "In the preferred embodiment, the saved state is loaded by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the initialisation normally associated with bringing up a Java VM.").

However, Abbott does not disclose:

- wherein the optimized object code file replaces an initialization code compiled from an application source code.

Art Unit: 2191

Laney discloses a shutdown program replaces an initialization code stored in a boot sector of a mass storage device of a computer system (see Column 3: 38-48, "The shutdown program then creates a new system initialization code (i.e., loader program of the operating system) that contains code to cause a system state to be restored from the designated area of the nonvolatile memory via the shutdown program. The shutdown program then replaces the system initialization code currently stored in a boot sector of a mass storage device of the computer system with the new initialization code.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Laney</u> into the teaching of <u>Abbott</u> to include wherein the optimized object code file replaces an initialization code compiled from an application source code. The modification would be obvious because one of ordinary skill in the art would be motivated to avoid reloading all the initialization normally associated with running a Java VM (see Laney – Column 3: 60-64).

As per Claim 39, the rejection of Claim 38 is incorporated; and Abbott further discloses:

- reading from a runtime environment memory space a description of each object of a running application (see Column 12: 6-10, "Thus the first item is to create a vector or table 510 having three columns. Each object in turn in the heap is then identified from the system Reference queue, and added into the table 510, with one object entry per row of the table.").

As per Claim 41, the rejection of Claim 38 is incorporated; and Abbott further discloses:

Art Unit: 2191

- identifying each object of a running application by a unique identifier (see Column 12: 10-15, "The first column 511 is used to hold the identifier or reference number of an object, and the third column 513 is used to hold the length of the object. The actual contents of the object can now be copied over into the save file for the snapshot (not shown in FIG. 5).").

As per Claim 42, the rejection of Claim 41 is incorporated; and Abbott further discloses:

- writing a description to a text file and compiling the text file (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)." and 55-57, "A particular benefit of this approach is where multiple, identical, VMs can all be rapidly launched from a single save file (text file)."; Column 4: 21-26, "The preferred embodiment provides the user with various options, as to whether certain actions should be performed prior to determining the current state of the components of the virtual machine. Examples of such actions include performing a garbage collection, and forcing compilation of at least some of the application (compiling the text file).").

As per Claim 44, the rejection of Claim 41 is incorporated; and Abbott further discloses:

- detaching each object from an object hierarchy and creating a description of each slot in said object (see Column 12: 29-36, "Therefore, as shown in the sequence of diagrams FIG. 5A, 5B, and 5C, the heap is scanned to detect all inter-object references. In the example of FIG. 5A, two such references are present, one 532A from object A to object S, and one 533A from

object F to object S. As each object reference is found, a linked list is built up for that object, which is headed from the second column 512 of the vector table 510.").

As per Claim 45, the rejection of Claim 41 is incorporated; and Abbott further discloses:

- determining whether the object is a class (see Column 11: 5-8, "... all loaded classes are held as objects 145 on the heap 140, and may contain absolute references to instance objects, which need to be encoded for storage."); and
- writing a serialized description of the class (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization).").

As per Claim 47, the rejection of Claim 39 is incorporated; and Abbott further discloses:

- assigning a serialization identifier to each object (see Column 11: 46-50, "All instance objects can be found from the Reference Queue of the Java VM. In turn each object may contain references to other objects. The problem with these "object to object" references is that they refer to absolute locations (serialization identifier) inside the heap.").

As per Claim 48, the rejection of Claim 39 is incorporated; and Abbott further discloses:

- developing the computer application in an interpreted language (see Column 7: 28-33, "Another component of the Java VM is the interpreter 156, which is responsible for reading in Java byte code from loaded classes, and converting this into machine instructions for the relevant platform.").

Art Unit: 2191

As per Claim 49, the rejection of Claim 41 is incorporated; and Abbott further discloses:

- assigning a function ID to each function in the computer application (see Column 16:

9-15, "... a table is created containing: the name of the DLL (function ID); its load location

(memory address); and the NativeLibrary class association (in the case of DLLs containing JNI

code).").

As per Claim 50, the rejection of Claim 49 is incorporated; and Abbott further discloses:

- creating a function ID table associating each function ID with function code (see

Column 16: 9-15, "... a table (function ID table) is created containing: the name of the DLL

(function ID); its load location (memory address); and the NativeLibrary class association (in

the case of DLLs containing JNI code).").

As per Claim 51, the rejection of Claim 49 is incorporated; and Abbott further discloses:

- assigning function identifiers to functions within closures (see Column 16: 2-7, "In

order to save the state associated with such DLLs, all loaded DLLs are recorded with their base

addresses (function identifiers), and if they contain JNI code, all references to them from class

loaders and NativeLibrary classes (functions within closures) are also recorded (NativeLibrary

classes provide the mechanism for a Java application to access the DLLs).").

As per Claim 52, Abbott discloses:

Art Unit: 2191

- compiling first object code for an application (see Column 4: 21-26, "The preferred embodiment provides the user with various options, as to whether certain actions should be performed prior to determining the current state of the components of the virtual machine.

Examples of such actions include performing a garbage collection, and forcing compilation of at least some of the application.");

- loading the application into a first runtime environment (see Column 5: 63-67, "The middleware also includes Java programming which acts to cause transactions as Java applications 50 to run on top of the Java VM 40.");
- creating a serialized representation of a memory space in said first runtime environment (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)."; Column 9: 10-20, "... the preferred embodiment of the present invention provides a set of callable routines and tools that allow a user to store away the state of an initialised Java application. The stored application is available for subsequent reloading, but without the start-up cost of initialisation.");
- building a second object code using said serialized representation (see Column 18: 31-35, "The table of object lengths and reference chains is used to reconstruct the object references inside each saved object. Class objects are also loaded at this time and their method tables are restored. This may involve reloading and rebuilding of JIT-compiled code."); and
- loading said second object code into a second runtime environment (see Column 3: 57-60, "In addition, the snapshot can be transmitted over a network, thereby allowing resumption on another system, for example for diagnostic purposes."; Column 18: 10-13, "In

the preferred embodiment, the saved state is loaded by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the initialisation normally associated with bringing up a Java VM.").

However, Abbott does not disclose:

- wherein the second object code replaces an initialization code compiled from an application source code.

Laney discloses a shutdown program replaces an initialization code stored in a boot sector of a mass storage device of a computer system (see Column 3: 38-48, "The shutdown program then creates a new system initialization code (i.e., loader program of the operating system) that contains code to cause a system state to be restored from the designated area of the nonvolatile memory via the shutdown program. The shutdown program then replaces the system initialization code currently stored in a boot sector of a mass storage device of the computer system with the new initialization code.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Laney</u> into the teaching of <u>Abbott</u> to include wherein the second object code replaces an initialization code compiled from an application source code. The modification would be obvious because one of ordinary skill in the art would be motivated to avoid reloading all the initialization normally associated with running a Java VM (see Laney – Column 3: 60-64).

As per Claim 53, the rejection of Claim 52 is incorporated; and Abbott further discloses:

- wherein the step of compiling is performed on an interpreted language application (see Column 7: 28-33, "Another component of the Java VM is the interpreter 156, which is responsible for reading in Java byte code from loaded classes, and converting this into machine instructions for the relevant platform.").

As per Claim 54, the rejection of Claim 52 is incorporated; and Abbott further discloses:

- wherein the step of creating is performed by calling at least one function from said first runtime environment (see Column 9: 55-58, "Thus the method commences with the start of the Java application whose state is to be saved (step 410), which in turn leads in standard fashion to the initialisation of the Java VM classes (step 420).").

As per Claim 55, the rejection of Claim 52 is incorporated; and Abbott further discloses:

- wherein the step of creating is performed in the same runtime environment as said application (see Column 9: 55-58, "Thus the method commences with the start of the Java application whose state is to be saved (step 410), which in turn leads in standard fashion to the initialisation of the Java VM classes (step 420).").

As per Claim 56, the rejection of Claim 52 is incorporated; and Abbott further discloses:

- wherein the step of creating is performed in a different runtime environment from said application (see Column 9: 55-58, "Thus the method commences with the start of the Java application whose state is to be saved (step 410), which in turn leads in standard fashion to the

initialisation of the Java VM classes (step 420)." Note that the runtime whose state is to be saved is the old runtime environment (different runtime).).

As per Claim 57, the rejection of Claim 52 is incorporated; and Abbott further discloses:

- executing portions of the application marked for execution prior to said creating step (see Column 10: 16-21, "... it may be desirable to perform some relatively trivial operation on the classes, such as accessing a class variable, prior to the save step (step 440), in order to ensure that the generic initialisations are indeed completed before the save operation.").

As per Claim 58, Abbott discloses:

- receiving from a runtime environment a serialized representation of objects in a memory space of the runtime environment (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)."; Column 9: 10-20, "... the preferred embodiment of the present invention provides a set of callable routines and tools that allow a user to store away the state of an initialised Java application. The stored application is available for subsequent reloading, but without the start-up cost of initialisation."); and
- building an optimized object code file using the serialized representation and a compiled object code file used to create the memory space (see Column 18: 31-35, "The table of object lengths and reference chains is used to reconstruct the object references inside each saved object. Class objects are also loaded at this time and their method tables are restored. This may involve reloading and rebuilding of JIT-compiled code.").

However, Abbott does not disclose:

- wherein the optimized object code file replaces an initialization code compiled from an application source code.

Laney discloses a shutdown program replaces an initialization code stored in a boot sector of a mass storage device of a computer system (see Column 3: 38-48, "The shutdown program then creates a new system initialization code (i.e., loader program of the operating system) that contains code to cause a system state to be restored from the designated area of the nonvolatile memory via the shutdown program. The shutdown program then replaces the system initialization code currently stored in a boot sector of a mass storage device of the computer system with the new initialization code.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Laney</u> into the teaching of <u>Abbott</u> to include wherein the optimized object code file replaces an initialization code compiled from an application source code. The modification would be obvious because one of ordinary skill in the art would be motivated to avoid reloading all the initialization normally associated with running a Java VM (see Laney – Column 3: 60-64).

As per Claim 60, the rejection of Claim 58 is incorporated; and Abbott further discloses:

- initializing a serialization process in a separate memory space to create said serialized representation (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization).").

Art Unit: 2191

As per Claim 61, the rejection of Claim 58 is incorporated; and Abbott further discloses:

- initializing a serialization process in the runtime environment to create said serialized representation (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization).").

As per Claim 62, Abbott discloses:

- creating a serialized representation of application objects in a runtime environment (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)."; Column 9: 10-20, "... the preferred embodiment of the present invention provides a set of callable routines and tools that allow a user to store away the state of an initialised Java application. The stored application is available for subsequent reloading, but without the start-up cost of initialisation.");
- building an optimized object code file using the serialized representation (see Column 18: 31-35, "The table of object lengths and reference chains is used to reconstruct the object references inside each saved object. Class objects are also loaded at this time and their method tables are restored. This may involve reloading and rebuilding of JIT-compiled code."); and
- loading the optimized object code file into a new runtime environment via the network (see Column 3: 57-60, "In addition, the snapshot can be transmitted over a network, thereby allowing resumption on another system, for example for diagnostic purposes."; Column

Art Unit: 2191

18: 10-13, "In the preferred embodiment, the saved state is loaded by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the initialisation normally associated with bringing up a Java VM.").

However, Abbott does not disclose:

- wherein the optimized object code file replaces an initialization code compiled from an application source code.

Laney discloses a shutdown program replaces an initialization code stored in a boot sector of a mass storage device of a computer system (see Column 3: 38-48, "The shutdown program then creates a new system initialization code (i.e., loader program of the operating system) that contains code to cause a system state to be restored from the designated area of the nonvolatile memory via the shutdown program. The shutdown program then replaces the system initialization code currently stored in a boot sector of a mass storage device of the computer system with the new initialization code.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Laney</u> into the teaching of <u>Abbott</u> to include wherein the optimized object code file replaces an initialization code compiled from an application source code. The modification would be obvious because one of ordinary skill in the art would be motivated to avoid reloading all the initialization normally associated with running a Java VM (see Laney – Column 3: 60-64).

Art Unit: 2191

25. Claims 3, 40, 63, and 64 are rejected under 35 U.S.C. 103(a) as being unpatentable over

Abbott in view of **Laney** as applied to Claims 1, 38, and 62 above, and further in view of **US**

2004/0044989 (hereinafter "Vachuska").

As per Claim 3, the rejection of Claim 1 is incorporated; however, Abbott and Laney do

not disclose:

- enumerating a description of each object of the computer application using reflection.

Vachuska discloses:

- enumerating a description of each object of the computer application using reflection

(see Paragraph [0024], "The package 'java.lang.reflect' provides classes and interfaces for

obtaining reflective information about classes and objects.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the

invention was made to incorporate the teaching of Vachuska into the teaching of Abbott to

include enumerating a description of each object of the computer application using reflection.

The modification would be obvious because one of ordinary skill in the art would be motivated

to make it possible to examine the structure of the object (see Vachuska – Paragraph [0004]).

As per Claim 40, the rejection of Claim 38 is incorporated; however, Abbott and Laney

do not disclose:

enumerating a description of each object of the computer application using reflection.

<u>Vachuska</u> discloses:

Art Unit: 2191

- enumerating a description of each object of the computer application using reflection (see Paragraph [0024], "The package 'java.lang.reflect' provides classes and interfaces for obtaining reflective information about classes and objects.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Vachuska</u> into the teaching of <u>Abbott</u> to include enumerating a description of each object of the computer application using reflection.

The modification would be obvious because one of ordinary skill in the art would be motivated to make it possible to examine the structure of the object (see <u>Vachuska</u> – Paragraph [0004]).

As per **Claim 63**, the rejection of **Claim 62** is incorporated; however, <u>Abbott</u> and <u>Laney</u> do not disclose:

enumerating a description of each object of the application using reflection.

Vachuska discloses:

- enumerating a description of each object of the application using reflection (see Paragraph [0024], "The package 'java.lang.reflect' provides classes and interfaces for obtaining reflective information about classes and objects.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Vachuska</u> into the teaching of <u>Abbott</u> to include enumerating a description of each object of the application using reflection. The modification would be obvious because one of ordinary skill in the art would be motivated to make it possible to examine the structure of the object (see <u>Vachuska</u> – Paragraph [0004]).

Art Unit: 2191

As per Claim 64, the rejection of Claim 63 is incorporated; and Abbott further discloses:

- wherein the new runtime environment is a virtual machine (see Figure 2: 40).

26. Claims 5, 9, 10, 43, and 46 are rejected under 35 U.S.C. 103(a) as being unpatentable

over Abbott in view of Laney as applied to Claims 1, 4, 39, and 41 above, and further in view of

US 2003/0195923 (hereinafter "Bloch").

As per Claim 5, the rejection of Claim 4 is incorporated; however, Abbott and Laney do

not disclose:

- wherein the virtual machine is a presentation renderer.

Bloch discloses:

- wherein the virtual machine is a presentation renderer (see Paragraph [0032], "In

one embodiment, client Presentation Renderer 14 is a Macromedia Flash Player embedded in a

web client as a plug-in.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the

invention was made to incorporate the teaching of Bloch into the teaching of Abbott to include

wherein the virtual machine is a presentation renderer. The modification would be obvious

because one of ordinary skill in the art would be motivated to access Internet applications and

entertainment (see <u>Bloch</u> – Paragraph [0006]).

As per Claim 9, the rejection of Claim 1 is incorporated; however, Abbott and Laney do

not disclose:

Art Unit: 2191

- wherein the serialized representation of application objects in a runtime environment

is written in an Extensible Markup Language data format.

Bloch discloses:

- wherein the serialized representation of application objects in a runtime environment

is written in an Extensible Markup Language data format (see Paragraph [0030], "In one

environment, the mark-up language description is an XML-based language that is designed

specifically for describing an application's user interface, along with the connection of that user-

interface to various data sources and/or web services.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the

invention was made to incorporate the teaching of Bloch into the teaching of Abbott to include

wherein the serialized representation of application objects in a runtime environment is written in

an Extensible Markup Language data format. The modification would be obvious because one of

ordinary skill in the art would be motivated to facilitate the sharing of data across different

information systems, particularly via the Internet.

As per Claim 10, the rejection of Claim 9 is incorporated; and Abbott further discloses:

- storing a file prior to said step of building (see Column 3: 18-20, "The principle

underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state,

which is then stored in a file (serialization).").

However, Abbott and Laney do not disclose:

a markup language file.

Bloch discloses:

Art Unit: 2191

- a markup language file (see Paragraph [0030], "In one environment, the mark-up language description is an XML-based language that is designed specifically for describing an application's user interface, along with the connection of that user-interface to various data sources and/or web services.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Bloch</u> into the teaching of <u>Abbott</u> to include a markup language file. The modification would be obvious because one of ordinary skill in the art would be motivated to facilitate the sharing of data across different information systems, particularly via the Internet.

As per Claim 43, the rejection of Claim 41 is incorporated; and Abbott further discloses:

- writing a description to a file and compiling a file (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)."; Column 4: 21-26, "The preferred embodiment provides the user with various options, as to whether certain actions should be performed prior to determining the current state of the components of the virtual machine. Examples of such actions include performing a garbage collection, and forcing compilation of at least some of the application.").

However, Abbott and Laney do not disclose:

- an Extensible Markup Language file and a markup language file.

Bloch discloses:

- an Extensible Markup Language file and a markup language file (see Paragraph [0030], "In one environment, the mark-up language description is an XML-based language that is designed specifically for describing an application's user interface, along with the connection of that user-interface to various data sources and/or web services.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Bloch</u> into the teaching of <u>Abbott</u> to include an Extensible Markup Language file and a markup language file. The modification would be obvious because one of ordinary skill in the art would be motivated to facilitate the sharing of data across different information systems, particularly via the Internet.

As per Claim 46, the rejection of Claim 39 is incorporated; however, Abbott and Laney do not disclose:

- wherein the serialized representation of application objects in a runtime environment is written in an Extensible Markup Language data format.

Bloch discloses:

- wherein the serialized representation of application objects in a runtime environment is written in an Extensible Markup Language data format (see Paragraph [0030], "In one environment, the mark-up language description is an XML-based language that is designed specifically for describing an application's user interface, along with the connection of that user-interface to various data sources and/or web services.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Bloch</u> into the teaching of <u>Abbott</u> to include

Art Unit: 2191

wherein the serialized representation of application objects in a runtime environment is written in an Extensible Markup Language data format. The modification would be obvious because one of ordinary skill in the art would be motivated to facilitate the sharing of data across different

27. Claims 24, 26, and 35 are rejected under 35 U.S.C. 103(a) as being unpatentable over Abbott in view of Bloch.

As per Claim 24, the rejection of Claim 22 is incorporated; and Abbott further discloses:

- writing the description to a file and providing the file to the rebuilder (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)."; Column 18: 10-14, "... the saved state is loaded by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the initialisation normally associated with bringing up a Java VM. The reloading of the application is performed in stages.").

However, Abbott does not disclose:

information systems, particularly via the Internet.

- an Extensible Markup Language file.

Bloch discloses:

- an Extensible Markup Language file (see Paragraph [0030], "In one environment, the mark-up language description is an XML-based language that is designed specifically for describing an application's user interface, along with the connection of that user-interface to various data sources and/or web services.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Bloch</u> into the teaching of <u>Abbott</u> to include an Extensible Markup Language file. The modification would be obvious because one of ordinary skill in the art would be motivated to facilitate the sharing of data across different information systems, particularly via the Internet.

As per Claim 26, the rejection of Claim 25 is incorporated; however, <u>Abbott</u> does not disclose:

- wherein the virtual machine is a presentation renderer.

Bloch discloses:

- wherein the virtual machine is a presentation renderer (see Paragraph [0032], "In one embodiment, client Presentation Renderer 14 is a Macromedia Flash Player embedded in a web client as a plug-in.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Bloch</u> into the teaching of <u>Abbott</u> to include wherein the virtual machine is a presentation renderer. The modification would be obvious because one of ordinary skill in the art would be motivated to access Internet applications and entertainment (see <u>Bloch</u> – Paragraph [0006]).

As per Claim 35, the rejection of Claim 33 is incorporated; however, Abbott does not disclose:

- wherein the runtime memory state is of a presentation renderer.

Bloch discloses:

- wherein the runtime memory state is of a presentation renderer (see Paragraph [0032], "In one embodiment, client Presentation Renderer 14 is a Macromedia Flash Player embedded in a web client as a plug-in.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Bloch</u> into the teaching of <u>Abbott</u> to include wherein the runtime memory state is of a presentation renderer. The modification would be obvious because one of ordinary skill in the art would be motivated to access Internet applications and entertainment (see <u>Bloch</u> – Paragraph [0006]).

28. Claim 34 is rejected under 35 U.S.C. 103(a) as being unpatentable over **Abbott** in view of US 5,987,256 (hereinafter "Wu").

As per Claim 34, the rejection of Claim 33 is incorporated; however, Abbott does not disclose:

- wherein the object code includes media assets.

Wu discloses:

- wherein the object code includes media assets (see Column 19: 35-37, "... a standard object file, such as an HTML or JAVA image, is input online 1300 to a compiler 1301 which runs on a standard computer 1302.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Wu</u> into the teaching of <u>Abbott</u> to include

Art Unit: 2191

wherein the object code includes media assets. The modification would be obvious because one of ordinary skill in the art would be motivated to execute various media contents.

29. Claim 65 is rejected under 35 U.S.C. 103(a) as being unpatentable over **Abbott** in view of **Laney** and **Vachuska** as applied to Claim 64 above, and further in view of **Bloch**.

As per Claim 65, the rejection of Claim 64 is incorporated; however, <u>Abbott</u>, <u>Laney</u>, and Vachuska do not disclose:

- wherein the virtual machine is a presentation renderer.

Bloch discloses:

- wherein the virtual machine is a presentation renderer (see Paragraph [0032], "In one embodiment, client Presentation Renderer 14 is a Macromedia Flash Player embedded in a web client as a plug-in.").

Therefore, it would have been obvious to one of ordinary skill in the art at the time the invention was made to incorporate the teaching of <u>Bloch</u> into the teaching of <u>Abbott</u> to include wherein the virtual machine is a presentation renderer. The modification would be obvious because one of ordinary skill in the art would be motivated to access Internet applications and entertainment (see Bloch – Paragraph [0006]).

Art Unit: 2191

Response to Arguments

30. Applicant's arguments with respect to Claims 1, 38, 52, 58, and 62 regarding replacing the initialization code have been considered, but are moot in view of the new ground(s) of rejection.

In the Remarks, Applicant argues:

a) Unlike the method recited in claim 1, Abbott does not build a new object code ("optimized object code file") replacing the initialization code and subsequently load the new object code in a new runtime environment. As discussed above, Abbott simply takes a "snapshot" of the state if the initialized application and recreates the application, component by component.

Examiner's response:

a) Examiner disagrees. Applicant's arguments are not persuasive for at least the following reasons:

First, Abbott clearly discloses "building an optimized object code file using the serialized representation" (see Column 18: 31-35, "The table of object lengths and reference chains is used to reconstruct the object references inside each saved object. Class objects are also loaded at this time and their method tables are restored. This may involve reloading and rebuilding of JIT-compiled code."). Thus, during the restoration of the application using the saved information (serialized representation), class objects and their method tables are being restored by reloading and rebuilding JIT-compiled code (optimized object code). Abbott also clearly discloses "loading

Art Unit: 2191

the optimized object code file into to a new runtime environment" (see Column 3: 57-60, "In addition, the snapshot can be transmitted over a network, thereby allowing resumption on another system, for example for diagnostic purposes."; Column 18: 10-13, "In the preferred embodiment, the saved state is loaded by a special "javaload" tool, which loads the stored application into a Java VM, bypassing all the initialisation normally associated with bringing up a Java VM."). Note that the snapshot is loaded by the "javaload" tool, bypassing all the initialization, to restore the VM state so the suspended application can resume execution. Also, note that the VM state can be restored on another computer system.

Second, the claims recite only "object code file" with no further clarification on the claim scope of the limitation "object code file" as intended by the Applicant to cover. Thus, as the claims are interpreted as broadly as their terms reasonably allow (see MPEP § 2111.01 I), the interpretation of a broad limitation of "object code file" as JIT-compiled code and the like by one of ordinary skill in the art is considered to be reasonable by its plain meaning.

In the Remarks, Applicant argues:

b) For at least the same reasons discussed above with regard to claim 1, the method recited in claim 20 is not anticipated by Abbott. Namely, Abbott does not disclose a serialized representation that "includes memory relations between application objects and a serialization identifier associated with each application object." Therefore, Applicants respectfully request that the Examiner remove this rejection.

Examiner's response:

Art Unit: 2191

b) Examiner disagrees. Applicant's arguments are not persuasive for at least the following reasons:

First, in response to Applicant's argument that the references fail to show certain features of Applicant's invention, it is noted that the features upon which Applicant relies (*i.e.*, a serialized representation that "includes memory relations between application objects and a serialization identifier associated with each application object") are not recited in the rejected claim(s). Although the claims are interpreted in light of the specification, limitations from the specification are not read into the claims. See *In re Van Geuns*, 988 F.2d 1181, 26 USPQ2d 1057 (Fed. Cir. 1993).

Second, Applicant's arguments fail to comply with 37 CFR 1.111(b) because they amount to a general allegation that the claims define a patentable invention without specifically pointing out how the language of the claims patentably distinguishes them from the references.

Third, Applicant's arguments relating to Claim 1 only concern with the particular limitation of "building an optimized object code file using the serialized representation, wherein the optimized object code file replaces the initialization code compiled from the application source code." Claim 20 does not recite such limitation and, therefore, Applicant's arguments with regard to Claim 1 do not apply to Claim 20.

In the Remarks, Applicant argues:

c) For at least the same reasons discussed above with regard to claim 1, the method recited in claim 33 is not anticipated by Abbott. Namely, Abbot does not disclose receiving an object

code from an application source server and subsequently loading the object code into a runtime environment. Therefore, Applicants respectfully request that the Examiner remove this rejection.

Examiner's response:

c) Examiner disagrees. Applicant's arguments are not persuasive for at least the following reasons:

First, Applicant's arguments fail to comply with 37 CFR 1.111(b) because they amount to a general allegation that the claims define a patentable invention without specifically pointing out how the language of the claims patentably distinguishes them from the references.

Second, Abbott clearly discloses "receiving object code of a serialized description of the application from the application source server" (see Column 3: 18-20, "The principle underlying the present invention is serialisation, whereby a "snapshot" is taken of the VM state, which is then stored in a file (serialization)." and 57-60, "In addition, the snapshot can be transmitted over a network, thereby allowing resumption on another system, for example for diagnostic purposes."). Note that the snapshot can be transmitted over a network (e.g., servers and clients) by requesting and receiving data. Regarding the limitation of "loading the object code received from the application source server into a runtime environment," Examiner has addressed this limitation in the Examiner's response (a) above.

Third, Applicant's arguments relating to Claim 1 only concern with the particular limitation of "building an optimized object code file using the serialized representation, wherein the optimized object code file replaces the initialization code compiled from the application

Art Unit: 2191

source code." Claim 33 does not recite such limitation and, therefore, Applicant's arguments

with regard to Claim 1 do not apply to Claim 33.

In the Remarks, Applicant argues:

d) For at least the same reasons discussed above with regard to claim 1, the method recited

in claim 38 is not anticipated by Abbott. Namely, Abbot does not disclose building an

"optimized object code file" and loading the file into a new runtime environment. Therefore,

Applicants respectfully request that the Examiner remove this rejection.

Examiner's response:

d) Examiner has addressed Applicant's arguments in the Examiner's response (a) above.

In the Remarks, Applicant argues:

For at least the same reasons discussed above with regard to claim 1, the method recited e)

in claim 52 is not anticipated by Abbott. Namely, Abbott does not disclose "building a second

object code" that is then loaded into a "second runtime environment." Therefore, Applicants

respectfully request that the Examiner remove this rejection.

Examiner's response:

e) Examiner has addressed Applicant's arguments in the Examiner's response (a) above.

In the Remarks, Applicant argues:

Art Unit: 2191

f) For at least the same reasons discussed above with regard to claim 1, the method recited

in claim 58 is not anticipated by Abbott. Namely, Abbott does not disclose "building an

optimized object code" that replaces the initialization code compiled from the application source

code. Therefore, Applicants respectfully request that the Examiner remove this rejection.

Examiner's response:

f) Examiner has addressed Applicant's arguments in the Examiner's response (a) above.

In the Remarks, Applicant argues:

g) For at least the same reasons discussed above regarding claim 1, Applicants respectfully

suggest that the method recited in claim 62 is not anticipated by Abbott. Namely, Abbott does

not disclose "building an optimized object code" that replaces the initialization code compiled

from the application source code. Therefore, Applicants request that the Examiner remove this

rejection.

Examiner's response:

g) Examiner has addressed Applicant's arguments in the Examiner's response (a) above.

Note that Applicant did not traverse the Examiner's assertion of Official Notice with

regard to Claims 5, 9, 10, 24, 26, 35, 43, 46, and 65. Therefore, the "old and well-known within

the computing art' statement is taken to be admitted prior art because Applicant has failed to

traverse the Examiner's assertion of Official Notice (see MPEP § 2144.03).

Art Unit: 2191

Conclusion

31. The prior art made of record and not relied upon is considered pertinent to Applicant's disclosure.

32. Applicant's amendment necessitated the new ground(s) of rejection presented in this Office action. Accordingly, **THIS ACTION IS MADE FINAL**. See MPEP § 706.07(a). Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the date of this final action.

Any inquiry concerning this communication or earlier communications from the Examiner should be directed to Qing Chen whose telephone number is 571-270-1071. The Examiner can normally be reached on Monday through Thursday from 7:30 AM to 4:00 PM. The Examiner can also be reached on alternate Fridays.

Art Unit: 2191

If attempts to reach the Examiner by telephone are unsuccessful, the Examiner's

supervisor, Wei Zhen, can be reached on 571-272-3708. The fax phone number for the

organization where this application or proceeding is assigned is 571-273-8300.

Any inquiry of a general nature or relating to the status of this application or proceeding

should be directed to the TC 2100 Group receptionist whose telephone number is 571-272-2100.

Information regarding the status of an application may be obtained from the Patent

Application Information Retrieval (PAIR) system. Status information for published applications

may be obtained from either Private PAIR or Public PAIR. Status information for unpublished

applications is available through Private PAIR only. For more information about the PAIR

system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR

system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free).

/QC/ February 25, 2008

February 25, 2008 for /Mary Steelman/, Primary Examiner of Art

Unit 2191

/MARY STEELMAN/